

QuitFinder V0.5beta

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What this init does:

If the command key is held down when an application is launched under Finder, this init causes the Finder to quit.

The Finder will not appear again until all of the open applications have been quit.

Drawbacks & Bugs:

This init works only under System 7.

Desk accessories are unavailable once the finder has been killed. However, a "Launch..." choice will appear in the Apple menu enabling the user to launch other applications by going through the standard file dialog.

There is no startup icon for this init.
(If you have a C source example for this, please send me a copy!)

This init has not yet been tested on all models of macs. I would appreciate any information regarding problems or incompatibilities.

Why would I want to use this?

Some games, such as Armor Alley, are difficult to play under system 7.0 because a click outside of the game window will bring the finder to the front, disrupting the game. This init eliminates such problems.

300k used by the Finder is freed up for use by other applications.

Final Notes:

Because this is truly just a hack, I would not recommend use of this program while doing important work.

I will NOT be responsible for any work lost due to problems resulting from use of this init.

If you have any bug reports, questions, suggestions, please email at one of the following addresses:

"Warren" on America Online
72746,1363 on CompuServe
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I hope to include support of cdevs and desk accessories in a future version. I don't yet have Think C 5.0, nor any System 7 libraries or interfaces for Think C 4.0, so programming with the new routines is quite tiresome. I have been copying the pascal interface files straight out Inside Macintosh VI and converting them to C.

Warren DeLano
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